

ELECTIVES

Choose three units from any upper-division art, design or art history courses offered by the Department of Art and Design.

TOTAL22

**General Education requirement*

Art Courses**ART 100 (2) INTRODUCTION TO ART-GE**

An introductory art orientation course dealing with the philosophy of art, language of design, aesthetics, art criticism, and a basic understanding of the western and non-western artistic heritage. Offered on a Quad basis.

ART 102 (3) FUNDAMENTALS OF ART-GE

Introductory course in the principles and elements of design as they apply to basic art skills and media, aesthetic awareness, art criticism, and applications in the fine, applied, and multi-cultural arts. Provides hands-on art experiences. Not for Visual Arts or Graphic Design majors.

ART 103 (3) TWO-DIMENSIONAL DESIGN

Introduction to two-dimensional design theories and criticism. Exploration of art techniques and media used in two-dimensional compositions. Applications in non-western art forms.

ART 104 (3) THREE-DIMENSIONAL DESIGN

Introduction to the practice of three-dimensional design, theories, and criticism. Emphasis on the formal aspects of design including composition, balance, and space. Applications to sculpture, architecture, and industrial design.

ART 115 (3) DRAWING I

Introduction to the materials, techniques, styles, historical influences, and compositional structures of drawing, with an emphasis on perceptual skills.

ART 200 (3) HISTORY OF ART I-GE

A survey of western and non-western art history and styles through the study and criticism of painting, sculpture, and architecture from ancient civilizations to the Renaissance period.

ART 201 (3) HISTORY OF ART II-GE

A survey of western and non-western art history and styles, from the Renaissance to the modern period. Offered every spring.

ART 203 (3) GRAPHIC DESIGN I: VISUAL SYMBOLISM

Introduction to visual form-making in graphic design through use of symbols, type, and imagery. Exploration of design applications, techniques, issues, and media fundamental to the graphic design profession.

Prerequisites: Art 103, 115, 215 or concurrent.

ART 206 (3) DRAWING II

Emphasizes the technical and expressive qualities of drawing as a finished work of art. Focus is given to aesthetic sensibilities, composition, and historical influences.

Prerequisite: Art 115.

ART 210 (3) PAINTING I

Introduction to the techniques, expressive qualities, and criticism of oil painting media.

Prerequisites: Art 103, 115.

ART 215 (3) INTRODUCTION TO COMPUTER GRAPHICS

Introductory experiences in the creation and production of computer-generated images. Includes the use of graphics software to combine image, text and technology; including Adobe Illustrator, Adobe InDesign and Adobe Photoshop.

Prerequisite: Art 103.

ART 221 (3) PHOTOGRAPHY I

Black and white photography, theory, history, and applied laboratory experiences.

Prerequisites: Art 102 or Art 103.

ART 222 (3) SCULPTURE I

Beginning sculpture techniques in a variety of media. Emphasis is placed on contemporary art approaches and issues.

Prerequisites: Art 104.

ART 223 (3) PRINTMAKING I

Processes and techniques of printmaking. Includes intaglio, relief, or planographic media. Explores western and non-western influences on printmaking imagery and techniques.

Prerequisites: Art 103, 115.

ART 230 (3) ILLUSTRATION I

An introductory course in illustration with an emphasis on concept, individual expression, and the development of technical skills in a variety of media. Students will focus on the process of taking a project from thumbnails and roughs, through to finished art. Students will be exposed to a variety of areas of illustration: advertising, editorial, institutional, and corporate.

Course prerequisites: Art 103, 115, 215.

ART 303 (3) GRAPHIC DESIGN II: TYPOGRAPHY

Examination of typography as a design tool. Exploration of visual hierarchy, principles of contrast, verbal messages, and communicative models. Development of computer skills used in the production of graphic forms.

Prerequisites: Art 103, 115, 203, 215.

ART 304 (3) MODERN ART HISTORY

Studies of modern art movements from the middle of the 19th Century through the middle of the 20th Century. Includes applications to art criticism, aesthetics, and non-western influences on modern art.

Prerequisites: Art 200 or Art 201.

ART 305 (3) CONTEMPORARY ART HISTORY

Exploration of contemporary art with reference to historical developments from the mid-20th Century to the present. Aesthetics, criticism, gender issues, and non-western influences will also be explored.

Prerequisites: Art 200 or Art 201.

ART 310 (3) PAINTING II

Further development of painting skills in oil and other media with emphasis on conceptual development and personal expression. Western and non-western influences on painting styles are explored.

Prerequisites: Art 103, 115, 210.

ART 315 (3) INTRODUCTION TO INTERACTIVE/WEB APPLICATIONS

Introduction to the use of the computer as a tool for designing interactive media. Includes the use of multimedia software to design for the world wide web, CD-ROMs and other interactive media.

Prerequisites: Art 103, 215.

ART 319 (3) VISUAL ARTS IN THE CLASSROOM I

Theory and practice in the teaching of the visual arts in early education through middle school years. Content is designed to meet expectations of the California Visual and Performing Arts Framework and California Visual Arts Standards.

Prerequisite: Junior standing (Art 100 or 102 and Education 304 recommended).

ART 320 (2) CONTEMPORARY HOUSING ENVIRONMENTS

Planning the total home environment. Housing and interior design from a non-technical basis. Credit in Family and Consumer Sciences or Art and Design.

Prerequisites: Family and Consumer Sciences 115 OR Art 103 and 104.

ART 321 (3) PHOTOGRAPHY II

Intermediate darkroom and photography experiences. Emphasis on photography as fine art expression through innovative techniques.

Prerequisites: Art 102 or 103, 221.

ART 322 (3) SCULPTURE II

Intermediate level sculptural techniques using three-dimensional media.

Prerequisites: Art 103, 104, 115, 312.

ART 323 (3) PRINTMAKING II

Intermediate experiences in a range of printmaking techniques including drypoint, intaglio, woodblock, collograph, or silk screen.

Prerequisites: Art 103, 115, 206, 223.

ART 325 (3) TOPICS IN NON-WESTERN ART

Studies of non-western art from the following civilizations: China, Japan, Korean, Oceanic, Indian, Islamic, African, Pre-Columbian, and early Native American.

ART 330 (3) ILLUSTRATION II

Advanced course in illustration with an emphasis on the continuing development of a personal visual vocabulary, the sharpening of conceptual skills and the development of technical abilities in traditional and digital media. Students will strengthen and enhance portfolio content, increase their awareness of current trends in contemporary illustration, as well as learn the professional aspect of illustration including working with clients and an art director, reproduction requirements and professional practices.

Prerequisites: Art 103, 115, 215, 230.

ART 333 (3) GRAPHIC DESIGN III: PRODUCTION AND PRACTICE

Advanced applications of graphic design. Complex design projects, professional level assignments, and critical analysis of Design problems. Development of advanced production techniques.

Prerequisites: Art 103, 115, 203, 303.

ART 335 (3) DESIGN HISTORY: INDUSTRIAL REVOLUTION TO CONTEMPORARY DESIGN

An examination of the history, process and practice of Design from the late 19th century to the new millennium. Objects, designers, history and culture which led to the birth of the profession of design are addressed along with its sources in art, architecture, science, and industry.

ART 341 (3) PHILOSOPHY OF ART

Classical and recent theories of beauty and art, with selected coverage of such concepts as aesthetics, expression, representation, and criticism.

Prerequisite: Philosophy 201.

ART 390 (3) ADVANCED STUDIO PRACTICE

An advanced level studio course for students working in any medium. Emphasis is placed on contemporary art strategies, and theoretical issues. Required for all Visual Arts majors.

Prerequisites: One of the following: Art 307, 310, 321, 322, 323, or consent of instructor. May be repeated once for credit.

ART 420 (3) CONTEMPORARY STUDIO SEMINAR

An advanced level seminar. Exploration of contemporary art media, critical and theoretical issues, including multi-cultural, and gender influences. Also addresses professional strategies and practices. Required for all Visual Arts majors.

Prerequisites: one of the following: Art 307, 210, 221, 222, 223, 390, and Junior standing.

ART 330 (3) ILLUSTRATION II

An advanced course in illustration with an emphasis on the continuing development of a personal visual vocabulary, the sharpening of conceptual skills, and the development of technical abilities in traditional and digital media. Students will strengthen and enhance portfolio content, increase their awareness of current trends in contemporary illustration, as well as learn the professional aspects of illustration including working with clients and an art director, reproduction requirements and professional practices. (alt.)

Course prerequisites: Art 103, 115, 215, 230.

ART 440 (1) INDEPENDENT STUDIES IN ART

Private art lessons in advanced studio art or graphic design experiences. May be repeated for credit.

Prerequisite: Consent of instructor.

ART 450 (3) INTERACTIVE/WEB DESIGN

Advanced experiences in graphic design concepts and technologies. Concentration on theories of interactivity, and the use of multimedia computer applications to design interactive and web media.

Prerequisites: Art 315.

ART 455 (3) VISUAL ARTS IN THE CLASSROOM II

Theory and practice in the teaching of the visual arts in the schools. Content is designed to meet expectations of the California Visual Arts Standards and focuses primarily on middle through high school levels. Each student is required to prepare a final portfolio of their semester's work. Students are required to spend a minimum of 16 hours of observation time in a public school art classroom during the semester.

Prerequisites: Senior standing, Education 304 (or co-requisite), 3 upper-division art courses.

ART 466 (3) SENIOR STUDIO EXHIBITION PREPARATION

Preparation for the Senior Exhibition for Visual Arts majors.

Prerequisites: Completion of, or concurrent enrollment in Art 390, 420.

ART 467 (1) SENIOR STUDIO EXHIBITION

Visual Arts majors complete the Senior Studio Exhibition under the guidance of faculty. All exhibitions take place in the Keller or Cabrillo Galleries during the semester immediately prior to graduation. All exhibitions must be reviewed by a panel of faculty and art professionals.

Prerequisites: Art 466.

ART 468 (3) GRAPHIC DESIGN PORTFOLIO PREPARATION

Preparation for the Portfolio Review for Graphic Design majors.

Prerequisites: Art 333, senior standing.

ART 469 (1) GRAPHIC DESIGN PORTFOLIO REVIEW

Graphic Design majors complete the Graphic Design Portfolio Review under the guidance of faculty. All Reviews take place during the semester immediately prior to graduation. All portfolios must be reviewed by a panel of faculty and art professionals.

Prerequisites: Art 468.

ART 470 (1-3) INTERNSHIP IN ART

Students observe and participate in art-related professional settings under qualified supervisors. May be repeated for a maximum of six units. Graded Credit/No Credit.

Prerequisite: Consent of instructor.

ART 472 (2) GRAPHIC DESIGN SEMINAR

Exploration of contemporary design issues through reading, research and group discussions. Introduction to basic business practices relevant to the graphic designer—estimating projects, creating invoices, scheduling, promotion, resumes, and self-promotion.

Prerequisites: Art 333.

ART 490 (1-3) SPECIAL STUDIES IN ART

Studies in selected art topics by advanced art or graphic communications students. Offered in small group seminar format or independent study. May be repeated for a maximum of six units.

Prerequisite: Consent of department chair.